

Table 1: Growing Industries Report for Third Quarter 2017 in NAICS

NAICS (1)	Sector	Subsector	AWW(2)	Emp. 2017Q3	Emp. 2016Q3	Emp. Chg	Pct. Chg	Emp. 2017Q2	Emp. 2016Q2	Emp. Chg	Pct. Chg	Avg. Chg (3)
711	Arts, entertainment, and recreation	Performing arts and spectator sports	\$430.23	657	488	169	34.6%	556	371	185	49.9%	42.2%
336	Manufacturing	Transportation equipment manufacturing	\$1,033.25	250	184	66	35.9%	249	186	63	33.9%	34.9%
213	Mining	Support activities for mining	\$1,475.37	8,531	6,273	2,258	36.0%	8,035	6,192	1,843	29.8%	32.9%
334	Manufacturing	Computer and electronic product manufacturing	\$1,116.21	218	153	65	42.5%	179	159	20	12.6%	27.5%
311	Manufacturing	Food manufacturing	\$558.14	843	674	169	25.1%	639	581	58	10.0%	17.5%
312	Manufacturing	Beverage and tobacco product manufacturing	\$624.16	501	452	49	10.8%	444	405	39	9.6%	10.2%
Total			\$1,286.76	10,999	8,223	2,776	33.8%	10,100	7,892	2,208	28.0%	30.9%

1. Includes both public and privately owned firms.

2. The Average Weekly Wage (AWW) is calculated by dividing the total wage for the industry group by the total number of jobs for the industry group and the number of weeks in the observed quarter. The reader should also be aware that AWW's at the industry Group Level are susceptible to wage bias due to sample size, occupational distributions, seasonal pay and bonuses, and keying error. The AWW for all growing industries in 2017Q3 was \$1,286.76.

3. The percentage for Average Change is the employment-weighted average percentage change of the current and prior quarters (employment change current quarter + employment change prior quarter)/(employment current quarter + employment prior quarter).