Table 1: Growing Industries Report for First Quarter 2017 in NAICS

		_		-								
NAICS (1)	Sector	Subsector	AWW(2)	Emp. 2017Q1	Emp. 2016Q1	Emp. Chg	Pct. Chg	Emp. 2016Q4	Emp. 2015Q4	Emp. Chg	Pct. Chg	Avg. Chg (3)
711	Arts, entertainment, and recreation	Performing arts and spectator sports	\$309.19	684	340	344	101.2%	479	302	177	58.6%	79.9%
111	Agriculture, forestry, fishing and hunting	Crop production	\$537.72	505	430	75	17.4%	566	521	45	8.6%	13.0%
312	Manufacturing	Beverage and tobacco product manufacturing	\$669.21	423	366	57	15.6%	427	398	29	7.3%	11.4%
337	Manufacturing	Furniture and related product manufacturing	\$556.98	189	174	15	8.6%	186	169	17	10.1%	9.3%
713	Arts, entertainment, and recreation	Amusements, gambling, and recreation	\$367.28	2,427	2,220	207	9.3%	2,418	2,279	139	6.1%	7.7%
Total			\$416.89	4,226	3,529	697	19.8%	4,075	3,667	408	11.1%	15.4%

<sup>1.</sup> Includes both public and privately owned firms.

<sup>2.</sup> The Average Weekly Wage (AWW) is calculated by dividing the total wage for the industry group by the total number of jobs for the industry group and the number of weeks in the observed quarter. The read should also be aware that AWW's at the industry Group Level are suceptible to wage bias due to sample size, occupational distributions, seasonal pay and bonuses, and keying error. The AWW for all growing industries in 2017Q1 was \$416.89.

<sup>3.</sup> The percentage for Average Change is the employment-weighted average percentage change of the current and prior quarters (employment change current quarter + employment change prior quarter)/(employment current quarter + employment prior quarter).